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## About This Game

*Prometheus - The Fire Thief* is an action adventure game set in ancient Greece. As the player you assume control of the titan Prometheus. After stealing the fire from the Gods of mount Olympus, Prometheus must travel all across Greece and outside its borders, battling hideous mythological monsters to gain access to mount Olympus once again. Once there he seeks revenge on Zeus who has turned him into a mortal. On your journey you gather artifacts and weapons to help you on your quest.

*Prometheus - The Fire Thief* is a nonlinear game in which you as the player have to determine the best way to progress throughout the different areas. As you gain items your quest will take new twists, in other words, this is a metroidvania style game. Prometheus is made in a retro style, but attention has been made on making the game mechanics welcoming, for example you can save at any point in the game. The main games Prometheus is inspired by are the NES games *Battle of Olympus* and to a lesser degree *Zelda II - The Adventure of Link*.

### Features:

- Monstrous bosses to fight
- Wide assortment of enemies from mythology
- Artifacts and weapons to collect

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- Retro gameplay and graphics, all original
  - Save feature
  - Controls configuration
  - Original soundtrack by Dan Butler
  - Genuine areas from Greece and outside its borders
  - Action Adventure gameplay

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Title: Prometheus - The Fire Thief

Genre: Action, Adventure, Indie

Developer:

Magical Hackers

Publisher:

Magical Hackers

Release Date: 20 Apr, 2015

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**Minimum:**

**OS:** Windows XP

**Processor:** Dual Core 3.2 Ghz

**Memory:** 256 MB RAM

**Graphics:** Integrated graphics card

**DirectX:** Version 12

**Storage:** 8 MB available space

**Sound Card:** Integrated Sound card

**Additional Notes:** Game will run with very low specs.

English









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prometheus the thief of fire. prometheus the fire thief

lil buggy but good fun. Takes around 4 hours to play through completely without searching for all the collectables. I normally wouldn't recommend something this short for \$30 but it was such a good experience. Think of it as a premium movie ticket and justify yourself in buying this game. I'm cheap as hell and I don't regret this purchase.. A Sci-Fi role-playing game featuring turn-based ground combat, space exploration, deep character customization and a massive living universe with over 160,000 star systems. Equip your ships with the best equipment you can find, gather a powerful crew of mercenaries and set out into the void! All of this sounds amazing right? Well truth be told it is not unfortunately. This game seriously makes me feel like it is a cheap knock off of Xcom. There is nothing about this game that wanted me to keep playing it. If you love boring point and click games... this might be right up your alley but for me I was expecting exactly what the game description said it was going to be. There is NO VOICE acting in this game other than the little bit of combat it offers and they story is bland... very very very bland. I was hoping to love this game but sadly I was literally bored and every single turn in the game. There is nothing in the game that immerses you into wanting to keep on playing it from the story line to the game play it is just for lack of better words... AN OLD PEOPLES GAME! This is a game I could see my dad liking but coming from a person who loves sci-fi the entire game feels outdated and it just came out. I felt like I was being whisked away back to 1997 when games such as this began to surface. The other thing that drove me nuts was the music in this game... it is like it is on a never ending loop of cheap dreary sounds to the point I was getting depressed listening to it. Again I really really really wanted to like this game but unfortunately I will have to throw it in the NOT WORTH THE PRICE pile and the NOT FUN TO PLAY pile!. Pished me pants laughing and used that to upgrade my porridge cannon, the deadliest weapon in Scottish history besides mooning

**Soundtrack (music + voice acting): amazingly Scottish & funny**

**Storyline: hilariously crazy (first mission is to invade France because they refuse to build a haggis factory by the Eiffel tower..**

**Gameplay: classic and smooth point & click RTS mechanics packed with comedy**

**Graphics: good, well furnished 3D characters and environment, explicit and smooth animations, just right for my laptop.**

**Early access: as stated in their description, the only thing missing is the multiplayer mode they are planning to implement when they get enough backing from us.**

**So, get yourself well prepared for venturing forth into this satirical story of world domination :**

**1V Find a pair of tartan trousers and put them on with no underwear**

**2V Cut off both leg parts up to the fly and make a hat and a shoulder plaid out of each**

**3V Well done! you are now wearing a kilt and a full Scottish outfit**

**4V Dye your hair with a can of IRN-BRU to add even more credibility**

**5V "Cruachan!!!" (that used to be my clan's battle cry)**

**10V/10. Axl's thighs.. Even when this game starts to be repetitive, It's still enjoyable. Game mechanics is very easy - gather orbs, set traps and scare your opponent. How to win? One match has ten minutes. Both of you have to collect points. The winner is the one who has more points or scare opponent three times in a row.**

**Positives:**

**+ graphics**

**+ game mechanics**

**+ idea**

**+ Free to Play**

**+ bonus content for The Secret World**

**Negatives:**

**- when opponent leaves, you will lose all gathered points in current match**

**- despite It is free to play, there is low number of players**

**Hide your\u2665\u2665\u2665\u2665\u2665and Shriek your opponent's pants off!**

**My rating: 7V10. some people say this software sucks it doesnt ive done stuff i didnt even think i could do low selfasteem is mute here they teach u pretty much anything u can use ur ideas and put it into a game u can even put it**

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**on steam for people to play**



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Flawed but fun game, enjoyed it back on the 360 but this is a total waste of time (even on sale, which is how I found it) as the verification key doesn't work and there is zero support to help solve this. If you want to give away your money for free then go ahead, but otherwise avoid. Has the potential to be a great game, but it doesn't even get the chance to load up anymore.. worked for an hour now my game flickers uninstalled reinstalled and the problem wont go away guess i got pranked. This game was completely boring and has nothing in special about. The game kept shut down after I selected a character, so sad I really want to play this game but gotta refund.. If you're new to the WotHT series, it's great and I highly recommend it but this is the third game in the series so feel free to check out the previous two games first.

If you're a WotHT veteran, this game plays exactly the same as the previous two but with one major twist in resource management. The "Limited" in the title refers to the fact that you aren't able to collect crates and build units as you please any more. You're given a limited supply of units for each mission. You do have two special units (well, one, really) which are Hotaru, who is played up as a powerful unit by the story but turns out to be a bog standard Command unit, and your actual special unit, a Mihari Scout unit, who has exceptional scouting abilities for the start of the game. Then you're given a handful of other units to choose from to deploy as you see fit.

It doesn't seem to be a perma-death scenario, though. I haven't noticed any correlation between the units left over from the previous mission and the ones I start with on the next mission. Considering you can go back and replay missions without directly continuing from the previous one, I think it's safe to assume that's the case.

I can't really say whether the new resource management is good or bad. On the one hand, I liked building up a super powerful squad and crushing my opponent but, on the other hand, it does take the strategy out of the game when you can simply scout the entire map and then level it all in one turn. It's a matter of balance and this time they balanced it for maximum strategy.

Overall, it's still a great game for fans of the series so definately pick it up.. It's a decent RPG as far as RPGmaker games go. It can be made real easy to beat though if you know where to get infinite money to buy the best gear.. 15 minutes of my life i'll never get back

The unskippable cutscenes.... The terrible voiceover... The inability to run!  
Absolutely tedious

2/10. Feels like original Descent but with great graphic !

Ill buy this asap, can't wait. Looks great, the upgrades are cool, but it needs a fair bit of work to make it playable.

What needs fixing: Double jumps lag considerably after a few minutes' of play time, Beetle will 'get stuck' on various controls (wil suddenly just run left or right until you fall off of a cliff or are killed by enemies), Beetle freezes from time to time and is unable to punch or jump (unless you hit a different key--can't punch? then jump and your punches will start working again, etc).

Levels are enjoyable and at a good difficulty level when the game is operating properly, and it looks like there are a lot of them!

In its current state (Sept 25, 2017) it is frustrating, but if it was updated to work properly it would be cool.. this game is bad

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